Cisco MPP 6800 Series

Cisco IP Phone 6841 and 6851 Multiplatform Phones Buttons and Hardware

blocked URL

1	Handset and Handset light strip	Indicates whether you have an incoming call (flashing red) or a new voice message (steady red).		
2	Programmable feature buttons and line buttons	blocked URL Access your phone lines, features, and call sessions.		
		For more information, see Softkey, Line, and Feature Buttons.		
3	Softkey buttons	blocked URL Access functions and services.		
		For more information, see Softkey, Line, and Feature Buttons.		
4	Navigation cluster	Navigation ring and Select blocked URL button. Scroll through menus, highlight items, and select the highlighted item.		
5	Hold/Resume, Conf erence, and Transf er	Hold/Resume blocked URL Place an active call on hold and resume the held call.		
		Conference blocked URL Create a conference call.		
		Transfer blocked URL Transfer a call.		
6	Speakerphone, Mute , and Headset	Speakerphone blocked URL Toggle the speakerphone on or off. When the speakerphone is on, the button is lit.		
		Mute blocked URL Toggle the microphone on or off. When the microphone is muted, the button is lit.		
		Headset blocked URL Toggle the headset on or off. When the headset is on, the button is lit.		
7	Contacts, Applicatio ns, and Messages	Contacts blocked URL Access personal and corporate directories.		
		Applications blocked URL Access call history, user preferences, phone settings, and phone model information.		
		Messages blocked URL Autodial your voice messaging system.		
8	Volume button	blocked URL		
		Adjust the handset, headset, and speakerphone volume (off hook) and the ringer volume (on hook).		

Cisco MPP 6800 Phone Connections

Connect your phone to your LAN with an Ethernet cable to enable full functionality of your phone. If your Ethernet port is equipped with Power over Ethernet (PoE), you can power the phone through the LAN port. If you don't have PoE available, then you need to use a power adapter to power the phone. Do not extend the LAN Ethernet cable outside the building. For your phone to work, it must be connected to the IP telephony network.

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1	Key Expansion Module port	5	Access port (10/100/1000 PC) connection (optional)
2	DC adapter port (optional)	6	Auxiliary port (optional)
3	Power adapter (optional)	7	Handset connection
4	Network port (10/100/1000 SW) connection; IEEE 802.3af power enabled	8	Analog headset connection (optional)